

CogSci 109: Lecture 18

Tues Nov 28, 2006

*Resolving Training Issues in artificial
neural networks, hopfield networks,
associative memory*

Outline for today

- Announcements
- Review of last time - training issues in ANN's
 - Avoiding overfitting
 - Regularization
 - Early stopping
 - Bayesian regularization
- Improvements on weight update algorithms
 - Conjugate gradient
- Networks, a contextual example
 - Hopfield networks and associative memory
 - Hebbian learning
- Quick mentioning of Lyapunov functions

Announcements

- Final hw 6 part of final
 - Due date
 - General final exam structure
 - Bring
 - Scantron
 - Calculator
 - Pencils
 - BYOB ('Bring your own brain!!!')
 - Up to 3 handwritten note sheets (so you have 6 sides of pages, 8.5x11)!!!
- Grades dealing with issues

Training issues mentioned last time

- Last time we defined, and mentioned some strategies for
 - **Overfitting**
 - **Generalization**
 - We want to reduce overfitting and increase generalization of our fits

Techniques to Prevent Overfitting

- Regularization
 - Reduction of hidden units
 - Only fit simpler functions
 - Weight decay
- Early stopping
 - Using validation sets
- Bayesian regularization
 - (see the MacKay Book)

Technique 1: Reduce number of layers to prevent overfitting

- *Note: Remember that overfitting is a problem when fitting many parameters to small amounts of data*
 - *Infinite data would be then no problem*
- Simplify the function you are fitting by reducing the number of network hidden layers - similar to using a lower degree polynomial to fit data
 - Limits the capability of your network
- But ahead of time we may not know the complexity of the function we want to fit, so how do we deal with this?

Technique 2: Regularization to prevent overfitting

- **Regularization** - adding a penalty to the usual error function to encourage smoothness

$$E_{\text{new}} = E + \nu * \omega$$

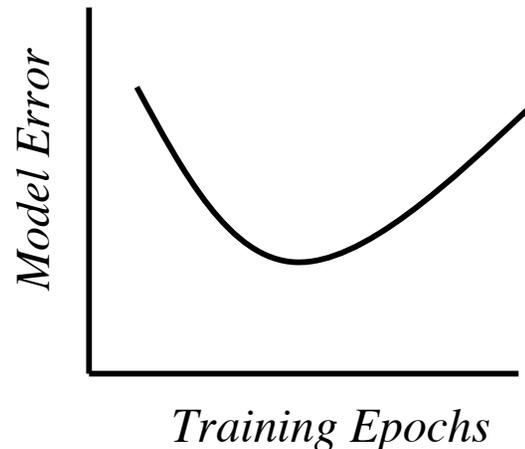
- Here ν is the regularization parameter and ω is the smoothness penalty

- **Weight decay** sets
$$\omega = \frac{1}{2} \sum_i w_i^2$$

- Note that when you then take the partial derivative of E_{new} with respect to a weight the update rule will now include a term that is $-w_i$.
- This will encourage the weights to decay to zero (hence the name)

Technique 3: Early stopping to prevent overfitting

- Start the weights very small
 - Then the neural network starts by behaving fairly linearly
 - The weights gradually increase to handle nonlinearities
- Split the data into a **validation set** and a **training set**
 - Use the *training set* to adjust the weights
 - Use the *validation set* to compute model error
 - As the fit improves the error will decrease, when the error starts to increase again, you are fitting the noise in the training set



Technique 4: Bayesian regularization to prevent overfitting

- The Bayesian neural network formalism of David MacKay and Radford Neal, considers neural networks not as single networks but as distributions over weights (and biases)
- The output of a trained network is thus not the result of applying one set of weights but an average over the outputs from the distribution.
- This can be computationally expensive but MacKay and Neal have developed approximations and the approach leads to automatic regularization that is very effective.

More training issues mentioned last time

- Improvements on gradient descent
 - Gradient descent with momentum
 - *Conjugate gradient*
 - Variable learning rate
 - For nonquadratic functions, minimization (ie Nelder Mead, golden section line search, Brent's method, etc - See numerical methods book)
 - Demos:
 - nnd12sd1
 - nnd12sd2
 - nnd12mo
 - nnd12vl
 - nnd12ls
 - nnd12cg

A Network example - Associative Memory

- Associative memory sample

- (Yellow)--(banana smell)

- What is a binary Hopfield network?

- Weights are constrained to be

- Symmetric $w_{kp} = w_{pk}$
 - Bidirectional
 - No self connections ($w_{ii} = 0$)

- Activity rule

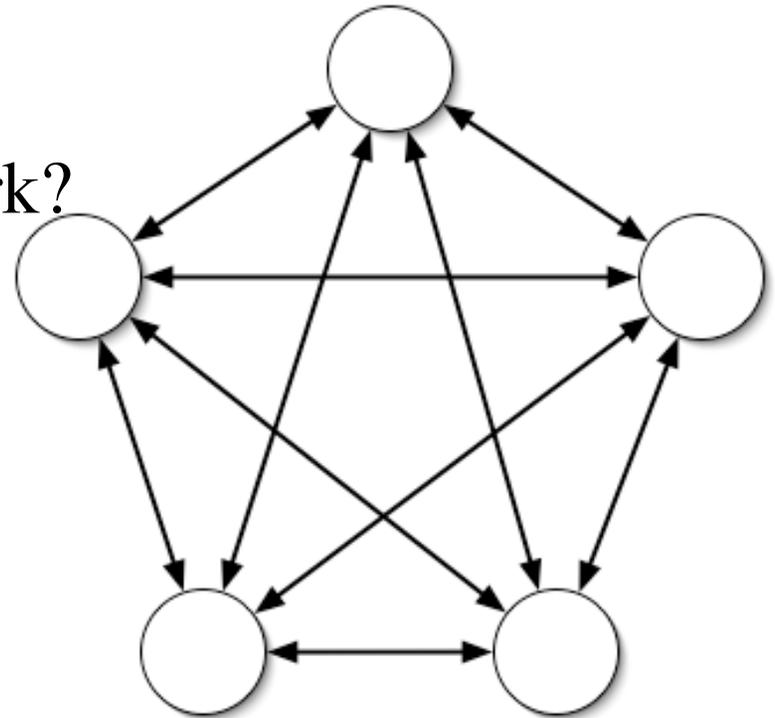
$$x(a) = \Theta(a) \equiv \begin{cases} 1 & a \geq 0 \\ -1 & a < 0 \end{cases}$$

- We need to specify the order of updates as either

- **Synchronous** $a_k = \sum_j w_{kj} x_j$

$$x_k = \Theta(a_k)$$

- **Asynchronous** - each neuron sequentially (either fixed or random order) computes its activation then updates its output state and weights



Binary Network learning rule

- Learning rule
 - The problem - make a set of memories $\{\mathbf{x}^{(n)}\}$ stable states of the network's activity rule
 - Each memory is a binary pattern $x_i \in \{-1, 1\}$
 - Setting the weights is done according to Hebb's rule:

$$w_{ij} = \eta \sum_n x_i^{(n)} x_j^{(n)}$$

- We may set eta to prevent a particular weight from growing with N:

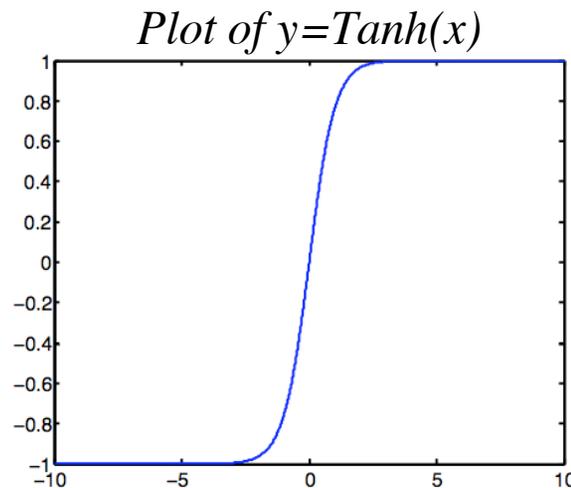
$$\eta = 1/N$$

Continuous form of the Hopfield network

- Similar rules, but instead of binary states, we have continuous states from $(-1,1)$

$$a_i = \sum_j w_{ij} x_j$$

$$x_i = \tanh(a_i)$$

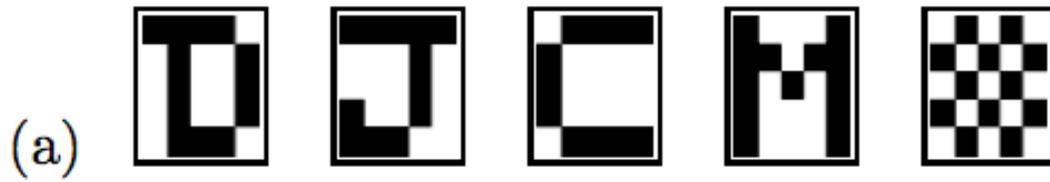


- Eta becomes more important

Stability of memories

- Lyapunov functions
 - If you can show that a Lyapunov function exists for an ANN, then its dynamics converge rather than diverge
 - Look up Lyapunov functions for more info, some mentioning next lecture

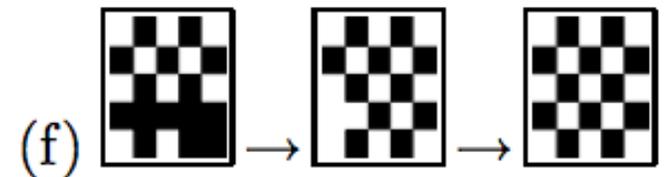
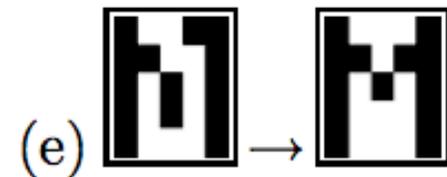
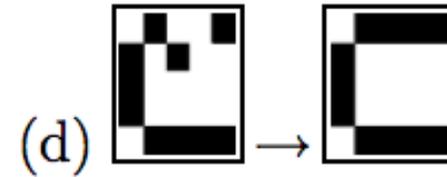
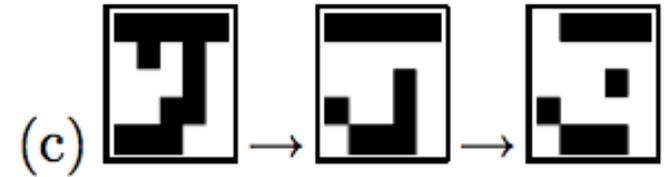
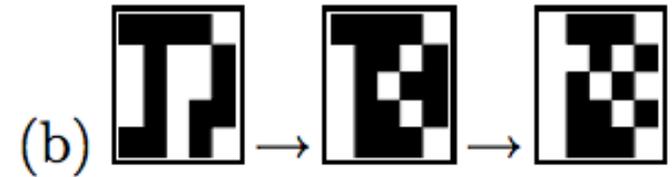
Brain damage (p. 511 in MacKay) - delete 26 weights, still converges



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Failures of ANN's

- Stability of memories is an issue to be considered
- For failure mode analysis (where hopfield networks fail to correctly restore memories), see MacKay Chapter 42